

General Information

SDSRA Executive:

Salah Wabha	Acting President & Vice President	280-6554
Hung Duong	Vice President – Youth	280-6555
Tammie Werner	Secretary	955-7279
Brian Smith	Treasurer	280-6557
John Hampton	Member at Large	280-6556
Rod Clayton	Member at Large	934-7090
Len Chelack	Past President	227-2798

Responsibilities of Officials with Regards to Assignment of Games

1. Each official wanting games will provide to the Assignor a completed availability form on a monthly basis (currently by the 10th of the month).
2. Each official will, in the event he/she is unable to fulfill an assignment, notify the assignor within 48 hours notice and there will be no penalty.
3. Each official unable to fulfill an assignment with less than 48 hours notice, will be responsible to find a replacement official acceptable to the Assignor, unless the Assignor has agreed to fill the vacancy.
4. If the assigned official is unable to find a replacement acceptable to the Assignor, the Assignor will find a replacement at a cost of \$5.00 to the official who cannot meet the obligation.
5. If the assigned official fails to carry out his/her responsibility, he/she will be fined a penalty according to the following schedule:

<u>Action</u>	<u>Penalty</u>
a. Official does not appear	full game fee
b. Official is late	½ game fee
c. Game Sheet/Misconduct Report missing	full game fee
d. Game sheet/Misconduct Report late	½ game fee
e. I.D. Cards not checked / not checked properly	\$10.00

Note: The Assigner does not work on weekends and is not available after 5:00 pm weekdays. If you find you are unable to do a game during this time frame you are responsible to find a suitable replacement.

If you would like to be or need to be assessed or have someone supervise you during a game please contact one of the executive members.

Please attend monthly meetings at 510 Cynthia Street the last Sunday of every month at 7:30 pm. This is when you will be able to pick up your pay cheque, hear important information and have your concerns answered. You are required to attend a minimum of four meetings per year.

Uniforms: The referees' main uniform color will be black and the alternate will be yellow. If there is a conflict with the keeper, the keeper must change his/her jersey. This is to ensure consistency throughout all the matches taking place across the country.

Referees must wear the new CSA badge as of April 1, 2008

Checklist for Any Match

Before the Match:

- Be sure you know where the field is and the time it will take you to get there
- Know the rules of the competition, the length of the match, substitutions, regulations, etc.
- Ensure that you have all your equipment, neat and clean uniform, shoes, whistle, badge, pencils, coin, water, etc.

Arriving at the Match:

- Arrive at the field at least 15 minutes prior to your game(s).
- Player, coaches, manager and substitutes only on the field side lines. Everyone else (fans) including parents, friends, are to be in the stands.
- Check the players to make sure they are wearing the proper equipment. Shirts must have sleeves and numbers. Five distinct colors on the field, teams, goal keepers and referee. Home team changes in the event of color conflict. **All referees must enforce the NO jewellery law.** The only exceptions are smooth wedding bands, and Medic Alert bracelets with the bracelet part taped. Non compliance means that player does NOT play. Please note this applies to Referees as well.
- Check casts and braces. Hard plaster casts are considered to pose a danger to both the wearer and other players and are not permitted. Players wearing a soft, lightweight cast will be permitted to play if the cast does not present a danger to the individual or any other player.
- Obtain a ball or two for use during the match. Inspect the balls for damage and proper size. Take ball with you at half time and remind the teams to collect their ball(s) after the game.
-

During the game:

- Start the game on time. If a delay to the start time is caused by the teams warn them you will be taking time off the game. Teams that delay the start of the game should be reported to the league via a match report.
- Keep up with play and be fair to both teams. Use your management skills. Call fouls as you see them. If a foul is reckless or dangerous you must caution or send off the player.
- If you send off a player and need help in writing a Misconduct Report, or have questions/concerns please consult with an executive member. They are always available to help.
- Do not be influenced by parents and spectators with referee decisions. Deal firmly with any players or coaches who offend the laws of soccer.

After the Match: (Youth games use Game/Match sheets)

- Complete the match sheet. Make note of cautions and send offs on the game sheet in the space provided identifying player and the offense. A Misconduct Report for two cautions to a player in a match or a red card must be filled out within 48 hours and sent to the league.
- Ensure game sheet copies are returned to coaches/team rep. Original match sheets and any misconduct reports are to be dropped off at the Sasktel Soccer Centre south entrance desk. You may also fax or scan and e-mail match sheets to the league office.

PLAYING DANGEROUSLY

Each incident must be judged by the Referee as it happens and the question of danger rests entirely on his/her opinion.

The “Scissors” Kick: This a clear example of the importance of judging an action according to the situation in which it is performed. A player who kicks or attempts to kick the ball in this way, with no other player near him, cannot be penalised for dangerous play. The same action with a player nearby could be dangerous and would be punished by the award of an indirect free kick. If contact is made then a direct free kick must be awarded against the offending player.

Playing Dangerously Close to Goalkeepers: Kicking or attempting to kick the ball whilst it is in the goalkeeper's possession is universally considered to be dangerous; raising the foot to block the ball as he kicks it from this hands is equally dangerous. Attempts to kick the ball powerfully as it is about to come into the goalkeeper's possession are also a common source of danger to goalkeepers. Depending on the degree or intensity of the offender's action, the Referee may have to caution or send off the player committing such an offence.

Goalkeepers: Goalkeepers when advancing to catch the ball, sometimes raise one leg in an outward direction to keep opposing players at a distance. If an opponent is in close proximity to the goalkeeper, the Referee may well consider such action constitutes careless or even reckless play, but if the opponent is further away then it would be deemed dangerous play and be punished accordingly.

Tackling: Fair tackling (e.g. Making direct contact with the ball) is permitted as it is a skill similar to passing the ball, shooting for goal, etc. However, if a player makes contact with an opponent before touching the ball, then he must be punished by the award of a direct free kick. Depending on the degree and intensity of the challenge, a player may receive an additional punishment in the form of a caution or a sending off.

Tackling with the Foot Lifted From the Ground: This may be dangerous, but is not necessarily so. Using the sole of the foot is an effective method of controlling the ball, but a player who lifts their foot should be penalised if the Referee considers he is endangering an opponent by doing so. If the player deliberately plays over the ball and makes contact with his opponent's leg, this is a serious foul.

Tackling with Two Feet Together: The ball acts as a natural “cushion” between the players. If the two-footed tackle is controlled and made with a short distance away, there is no danger to the opponent. If it is an uncontrolled jump at the ball from a distance, the tackle certainly entails a large element of danger to the opponent.

Tackling by sliding: This tackle is carried out with one or both legs outstretched, and the same considerations as for the two-footed tackle apply. The player tackling in this way, whether or not he may bring his opponent down, should be penalised if he connects with the opponent before the ball.

Tackling Which Endangers the Safety of an Opponent: A tackle which is violent with little or no attempt to play the ball and which endangers the safety of an opponent is prohibited and must be sanctioned as serious foul play.

Referees should watch for players who tackle the ball with one foot but trip the opponent with the other foot. In these circumstances, a penal offence has been committed.

Misconduct Report Writing Tips

In general, anytime that you send off a player or substitute during a match that you are refereeing, you should complete a discipline report.

1. Use the current SDSA/SYS Misconduct Report Form - available on the web site.
2. Complete all of the sections
3. The core of the report is the written section, so remember why you are writing the report.
4. Include the following information:
 - a) What happened
 - b) How and why you stopped play
 - c) What action you took - player sent off for _____ as per law book
 - d) How the individual behind dealt with reacted
 - e) How anybody else reacted, if notable
 - f) How the game was restarted
5. Write the report after you have calmed down, even if it means taking the report home and completing it.
6. Submit the report on time and to the correct authority.
7. Keep a copy for your records, approximately one month.
8. If you need help, call a senior or experienced official to assist you.

Hung Duong	280-6555
John Hampton	280-6556
Brian Smith	280-6557
Gord Quinlan	477-0247

The misconduct report is your affidavit of what happened. Make sure you complete it properly.

INDOOR FIELD RULES

- Home team chooses side
- Opponents have kick-off
- 2 - 25 minute halves (3 minute half time)

SDSRA Refresher Clinic
2009-2010 Indoor Season
Revision C - 4 November 2009

Saskatoon Youth Soccer Inc. (SYSI)
SaskTel Sports Centre
150 Nelson Road, S7S 1P5
Phone: 975-3413
Fax: 975-3416
E-mail: sysi@sasktel.net
Contacts: Amanda Romfo, Erin Fehr

Assigner: Morgan Gammel
morgan.gammel@sasktel.net
Phone: 975-3427
Fax: 975-3416

Age Groups U11-U12, U14, U16 and U18, both boys and girls

Youth Soccer has allowed coaches, who do not have the game sheet ready before kick off the opportunity to have it completed at half time. Make sure the second half does not start before you have the game sheet. Game sheets must be filled out completely with both coaches' signatures. The original copy turned into the league office and the next two copies to the teams and the last is the referee's copy.

Youth games will be played at STSC.

Ball Size: U12 use a size 4 and all other ages use size 5

STSC = SaskTel Sports Centre

North Half = North half of the indoor turf fields

N1 and N2 = North half of the indoor turf fields split into quarters

South Half = South half of the indoor turf fields

S3 and S4 = South half of the indoor turf fields split into quarters

Cameco and Family Focus = the two rubber indoor fields on the sides of the indoor turf.

STSC - HALF FIELD

-8v8

-Minimum of 5 players to start or continue the game.

-Ball hits roof – free indirect kick from where the ball went out/hit the roof

-Ball leaves field – throw-in from where it left the field. Opponents must respect the 2 yard distance from the point the ball is thrown in.

-If the ball goes over the goal line it is a corner or goal kick.

-Any indirect free kicks awarded inside the penalty area against the defending team are taken from the top of the penalty area from where the infringement occurred. No goal area is marked.

-Penalty kicks are taken from the top of the penalty area, middle of the net. Make sure players are all outside the 5 yard encroachment area.

-5 yard distance for free kicks

-Substitutions will be unlimited, **at the half line**, on the fly.

-Off side only in the attacking 1/3 of the field. This is marked by a broken line

-Cards – as per FIFA outdoor. **Premier and Division 2** only, there are no timed penalties.

STSC -QUARTER FIELD – NEW SMOOTH FIELDS

-5v5

-Ball – low or restricted bounce ball on tile fields

-- regular outdoor leather ball on turf fields

-Minimum 4 players to start or continue the game.

-Ball hits roof – free indirect kick from where the ball went out/hit the roof

-Ball leaves field – throw-in from where it left the field. Opponents must respect the 2 yard distance from the point the ball is thrown in.

-If the ball goes over the goal line it is a corner or goal kick. On the smooth tile field goal kick area is marked within the penalty area with different coloured tile. On quarter size turf field there is no goal area marked within penalty area so goal kicks are taken inside the penalty area beside the goal.

-If an indirect kick enters the goal without being touched by another player there is no goal and possession is awarded to the defending team in the six box.

-3 yards distance required on all free kicks

-No offsides

-Substitutions will be unlimited, **at the half line**, on the fly.

-Cards Dive 3 or lower , timed penalties. Caution yellow card is 4 minutes running time. Team may replace a cautioned player from the bench on a stoppage, if they are scored against. An ejection red card is 6 minutes stopped time. A player serving the send off time, may not be replaced until the 6 minutes stopped time penalty has expired.

City Playoffs and Championship Games

Permit players will be allowed to fill the roster up to the normal number of players on the pitch during a game **plus one** (eg. **12 players** for U14-U18 outdoor, **9 players** for U12 outdoor, U12-U16 premier and Div II indoor, **8 players** for U18 Premier and Div II indoor and **6 players** for other indoor Youth Division). The players permitting may not play in any other city Playoff or Championship games.

SDSRA Refresher Clinic
2009-2010 Indoor Season
Revision C - 4 November 2009

Saskatoon Adult Soccer Inc. (SASI)

Sasktel Sports Centre
150 Nelson Road, S7S 1P5
Phone: 975-3427
Fax: 975-3429
E-mail: sdsa@sasktel.net
Contact: Jason Evans, Colin Melnyk, Morgan Gammel

Assignor: Morgan Gammel
morgan.gammel@sasktel.net
Phone: 975-3427
Fax: 975-3416

- Size 5 ball for all games. Felt regular bounce ball for smooth fields. A regular outdoor ball for turf fields.
- Swipe machines will be used in place of game sheets (unless the machines are down).
- Player must have an ID card or they are not allowed to play, unless they have an exemption letter or permit form from the office. Exemption letters and permit forms are to be kept by the ref and handed in at the concession after the game.
- If swipe machine gives the message “ineligible player” or “not allowed to permit” the player cannot play.

BOARDED FIELDS – Kinsmen Henk Ruys Centre

- 6v6
- Boards and nets are in play. The grey area, railings, behind benches, roof and above the yellow line are out of play. If the ball gets stuck between the boards and net by the gate restart with a drop ball
- Ball out of play – restart with an indirect free kick from where the ball was last touched.
- Ball hits the roof it is out of play. Restart with an indirect free kick where the ball was last touched.
- Boarded fields 3 yard distance required on all free kicks. ½ turf field 10 yard distance on all free kicks.
- No offsides
- Substitutions – unlimited, on the fly from the bench (brd fld) half line (turf field).
- Penalty times – 4 minutes for yellow card. The team may replace a cautioned player with a player from the bench if they have been scored against. The cautioned player must serve the full 4 minutes and may re-enter at a stoppage.
 - §6 minutes for red card (ejected player leaves the field and a sub sits out the penalty). A player serving the red card the in the penalty box may not be replaced until the six minute penalty has expired.
 - §If a player from each team is cautioned at the same time then both teams may replace those players with one from the bench.
- Coincidental cautions will not result in a team playing short handed.

SDSRA Refresher Clinic
2009-2010 Indoor Season
Revision C - 4 November 2009
Coed Laws - STSC – Half field

-9v9

- All games will be played with 9 players per team on the field. This is 8 outfield players (4 Male and 4 Female) and 1 goalie (either Male or Female). Minimum number of players is 7 – you can never have more than the 4 male outfield players. (females may cover for the males)

-Ball out of play – restart with an indirect free kick from where the ball was last touched.

-Ball hits the roof it is out of play. Restart with an indirect free kick where the ball hit the roof.

-Ten yard distance required on corner kicks. The kicker may not touch the ball again until it has touched another player. If he/she does, a free kick is awarded against them.

-Players must remain at least 5 yards away from all free kicks until the ball is played.

-When the ball goes out of bounds on the side of the field. The result will be throw-in for the opposition at the point where the ball exited play. A goal cannot be scored directly from a throw-in. The throw-in is to be taken from the point where it left the playing surface to the opponents of player who last touched the ball.

-There will be no offside in the Coed League.

-SDSA will allow an unlimited number of substitutions during a game. These substitutions will be allowed “on the fly” but will take place in a designated area at **center field**. A player must be fully off the field before their replacement is allowed on. Substitutions must take place in the designated area on your team’s side of half. Failure to follow proper substitution rules will result in a yellow card.

-There will be no slide tackling allowed in Coed games

-Penalty times – 4 minutes for yellow card

§The team may replace a cautioned player with a player from the bench if they have been scored against. The cautioned player must serve the full 4 minutes and must re-enter at a stoppage.

§6 minutes for red card (ejected player leaves the field and a substitute sits out the penalty)

§A red card in the penalty box may not be replaced until the six minute penalty has expired.

§If a player from each team is cautioned at the same time then both teams may replace those players with one from the bench.

Coincidental cautions will not result in a team playing short handed.

-If a player receives a red card in the regular SDSA league or the Co-ed league, that player must serve their suspension in the league that they are registered in. Example, if a player who plays Men’s 3 receives a red card in a co-ed game, he must serve his suspension with his Men’s 3 team as that is the team that he is technically registered to and is not eligible to participate in a co-ed game until his suspension has been served.

SDSRA Refresher Clinic
2009-2010 Indoor Season
Revision C - 4 November 2009

-All footwear must be clean and meet the following guidelines:

- No Metal Cleats
- Must be Soccer Cleats
 - Molded Studs
 - Blades
 - Turf Trainers
 - Indoor Shoes

-League Champion -- Because this is a recreational league win/loses/ties will be kept track of, but not goals. **The league champion will be determined by a fairplay point system.** Referee's will hand out fairplay points after each game, and the office will keep track of them. The team with the most fairplay points at the end of the season will be the league champion.

-Scoring - **No players should be given goals.**

- 1-0 for winning team.
- 0-0 for a tie game.

– rating of 1 to 10, 1 the lowest rating and 10 the best rating

Things worthy of fair-play points:

1. passing to both male and females

allowing females to shoot and have equal opportunity

having a good attitude towards teammates as well as opponents

an overall enjoyment of the game no matter what the score is

2. Things not worthy of fair-play points

Guys taking hard shots from anywhere on the field

Hard tackles versus either males or females

Not passing to female players

trying to deke around a large number of players on opposing team

taking shots and hitting opposing team in the head or above the waist

slide tackling

taking the games too seriously

having a bad attitude on the field

receiving any cards in the game

Showing dissent towards referees

-SDSA Rules and Regulations, and Discipline will apply.

-FIFA Regulations will also be used.

ACKNOWLEDGEMENT

I, _____, as a member of the Saskatoon and District Soccer Referees Association, hereby acknowledge that I have read and understand all the information and documentation contained in the 'SDSRA Refresher Clinic 2009-2010 Indoor Season'. That I have discussed any concerns and/or issues I may have regarding same, with a member of the Saskatoon and District Referee Associations Executive.

Signed this ____ day of _____, 2009, in the City of Saskatoon, in the Province of Saskatchewan.

Signature of member of the Saskatoon and District Referee Association

Name: _____

Please forward the form to:

Brian Smith:
215 Tennant Crescent
Saskatoon, SK.
S7H 5A9

E-Mail: mailto:b_m_smith@shaw.ca

Tel:373-7398